

# **DRUM CORPS INTERNATIONAL**

## **World Championship**

### **INDIVIDUAL AND ENSEMBLE CONTEST RULES**

#### **1.0 ELIGIBILITY**

- 1.1 Individual and Ensemble Contestants under the age of 22 years or any contestant who turns 22 years of age on or after June 1<sup>st</sup> of the current year, shall be permitted to compete.
- 1.2 All individual and ensemble contestants must be members of a corps that competes in one of the DCI World Championships week preliminary contests, or must be a member of a corps who has competed in at least four (4) DCI (includes DCI Atlantic, DCI Central and DCI Pacific Division competitions) competitions during the current season, or must be the current year's Individual Champion representative from a DCI recognized drum corps association, or must be a member of an accredited High School, College or University music program who has qualified at a Drum Corps International sanctioned Regional Solo and Ensemble Competition.
- 1.3 An official entry blank, verifying the above qualifications and signed by the corps director or manager, school principal or band director of the competing unit, which the contestant represents, must be submitted for each individual or ensemble entrant.
- 1.4 Any changes, substitutions, or additions to an entry must be approved by the I&E Coordinator prior to the performance of an ensemble or individual.

#### **2.0 CATEGORIES**

- 2.1 No person shall compete for a unit other than his or her own. Each competitor may participate in one (1) individual category, and in one (1) Ensemble category (Brass, Percussion, Bass Drum, Cymbal, Woodwind, Vocal or Visual Ensemble) and in one (1) Mixed Ensemble.
- 2.2 In the Individual Brass, Individual Woodwind, Individual Percussion, Individual Vocal and Individual Visual captions - Five (5) individuals in each individual category from each contending unit will be allowed to compete.
  - 2.2.1 The Individual Brass categories are Trumpet, Mellophone, French horn, Baritone, Trombone, and Tuba. Piccolo Trumpet and Flugelhorn instruments will compete in the Trumpet category. Euphonium instruments will compete in the Baritone category. All traditional marching brass instruments whether "bell front" or not will be permitted to compete in the stated categories.
  - 2.2.2 The Individual Percussion categories are: Snare Drum; Multiple Tenor Drum; Percussion Keyboard; Timpani and Multiple Percussion (any number of percussion instruments played by a solo performer. This includes a drum set).

- 2.2.2.1** A performer entered in any of the Individual Percussion categories, with the exception of the Multiple Percussion category, may only perform on the one (1) percussion instrument that is specified in the category title. A group of tenor drums fastened to one (1) holding apparatus or a set of Timpani are considered one (1) percussion instrument. No auxiliary instruments, such as suspended cymbals, cowbells, woodblocks, etc., are permitted in any Individual Percussion category, except the Multiple Percussion category. The use of any auxiliary instrument in any Individual Percussion category, other than the Multiple Percussion category, will be considered as using an illegal instrument and will be penalized in accordance with the rules.
- 2.2.3** The Individual Woodwind categories are Saxophone, Clarinet, and Flute. Double reed instruments will compete in the Clarinet category and Piccolos will compete in the Flute category.
- 2.2.4** The Individual Vocal category will be performed a cappella. The only non-vocal instrument allowed will be a starting pitch e.g. pitch pipe, tuning fork etc.
- 2.2.5** The Visual categories are Individual Flag, Flag Ensemble, Individual Auxiliary Equipment, Auxiliary Equipment Ensemble, Dance, and Dance Ensemble. The Auxiliary Equipment categories include any visual equipment other than flags, such as rifles, sabers, streamers, balls, fans, etc.
- 2.2.5.1** A performer entered in the Flag categories may only utilize flags, although more than one (1) flag may be used. A flag is defined as any material attached to a pike, pole, rod, or staff other than an authorized weapon and used as a flag, with a minimum size of 8" x 12". National Colors must be 3' x 5'. Flagpoles must be at least 24" in length (curved and straight poles are acceptable; however, complete circles, squares, etc., to which material is attached are NOT flags).
- 2.2.5.2** A performer entered in the Auxiliary Equipment categories may utilize one (1) or more pieces of any auxiliary equipment other than flags. This equipment may be used in any combination, such as two (2) rifles, a rifle and a saber, a streamer and a ball, two (2) fans, etc. A performer utilizing a flag and another piece of equipment, other than a flag, will be entered in the Auxiliary Equipment categories.
- 2.2.5.3** Visual contestants may perform with pre-recorded musical or audible accompaniment. Each contestant is responsible for providing the playback equipment that will be used during the performance. It is recommended that the playback equipment be easy to set-up and be able to generate power from batteries. Contestants may utilize electrical current, if it is available.
- 2.2.5.4** The performance area for Individual and Ensemble Visual contestants shall be approximately 20' x 20'. However, because the performance site varies yearly, it is the responsibility of the performer to confirm the size of the performance area with the I&E contest chairman. Because of time and space constraints, scenery is not permitted.
- 2.3** Brass Ensemble and Percussion Ensemble and Woodwind Ensemble - Two (2) Brass Ensembles and two (2) Percussion Ensembles, and two (2) Woodwind Ensembles from each eligible unit, will be allowed to compete.
- 2.3.1** A minimum of two (2) and a maximum of eighteen (18) players may be utilized in any one Brass Ensemble, a minimum of two (2) and a maximum of eighteen (18) in any Woodwind Ensemble, and a minimum of two (2) and a maximum of eighteen (18) in any one Percussion Ensemble.

- 2.4 Bass Drum Ensemble and Cymbal Ensemble - One (1) Bass Drum Ensemble and one (1) Cymbal Ensemble, from each eligible unit will be allowed to compete. A minimum of two (2) and a maximum of eight (8) players may be utilized in any one (1) Bass Drum or Cymbal Ensemble.
- 2.5 Mixed Ensemble - One (1) Mixed Ensemble may be entered from each eligible unit. A mixed ensemble is any combination of all instrument categories and may consist of a minimum of four (4) players and a maximum of eighteen (18) players.
- 2.6 Vocal Ensemble – A maximum of eighteen (18) members may perform in a vocal ensemble. The ensemble must perform a cappella. The only non-vocal instrument allowed is a starting pitch e.g. pitch pipe, tuning fork, etc.
- 2.7 Visual Ensembles – One (1) Flag Ensemble and one (1) Auxiliary Ensemble and one (1) Dance Ensemble from each eligible unit will be allowed to compete. A minimum of two (2) and a maximum of six (6) performers may be utilized in any one (1) Visual Ensemble.
- 2.8 Vibraphones are not considered electronic equipment and as such, vibraphone motors may be powered by a self-contained battery unit or by plugging the power cord that attaches to the motor into an electrical outlet if available.
- 2.9 Conductors for ensemble competitors are permitted, providing the conductor is a competing member of the unit. Conductors will be counted as part of the ensemble complement.

### **3.0 COMPETITION STRUCTURE**

- 3.1 Contestants must check in with the contest representative at the performance site or room at least ten (10) minutes before their performance time.
- 3.2 During the preliminary competition, individual competitors will be scheduled at six (6) minute intervals and ensemble competitors will be scheduled at eight (8) minute intervals.
- 3.3 Competitors may not enter their respective performing area until after the previous performance is completed and the previous contestant has left the performing area.
- 3.4 Each entrant shall perform a piece of their choosing which may not be less than 150 seconds (2:30) nor more than 240 seconds (4:00). No other performance is required.
- 3.5 An unjudged, one minute warm-up prior to the performance of the piece is optional. If a warm-up is played, the contestant should face away from the audience and judge, if possible.
- 3.6 It is recommended that a copy of the music be given to the music judge (two (2) copies for ensembles), although it is not required.
- 3.7 Performances in each category are limited to the area designated by the I&E contest director.
- 3.8 Contestants shall await a signal from the judges before starting competition.

## 4.0 JUDGING AND SCORE SHEETS

- 4.1 All timing and judging shall start with the first note of music and will end with the completion of music.
- 4.2 One judge will be utilized to adjudicate each of the following categories in the preliminary competition: Trumpet, Mellophone, French Horn, Baritone, Trombone, Tuba, Brass Ensemble, Saxophone, Clarinet, Flute, Woodwind Ensemble, Flag, Flag Ensemble, Auxiliary Equipment, Auxiliary Equipment Ensemble, Dance, Dance Ensemble, Snare Drum, Multiple Tenor Drum, Percussion Keyboard, Timpani, Multiple Percussion, Percussion Ensemble, Bass Drum Ensemble, and Cymbal Ensemble.
- 4.3 The category of Mixed Ensemble will be adjudicated by two (2) judges - one (1) Wind and one (1) Percussion. Their scores will be averaged. Should there be an I&E Finals competition, two (2) Wind Ensemble judges, and two (2) Percussion Ensemble judges will be utilized to adjudicate the category of Mixed Ensemble, and their scores will be averaged. One (1) judge shall act as timer.
- 4.4 Each judge shall also act as timer. Should there be an I&E Finals competition, two (2) judges will be utilized to adjudicate each of the above captions and their scores will be averaged. One (1) judge from each pair shall act as timer.
- 4.5 All scoring, other than penalties, will be done on an evaluation, build-up basis.

**Brass, Percussion, and Woodwind contestants shall be judged as follows:**

Excellence	100 points		
Effect	100 points		
	Subtotal	200 points	divided by 2 = Total score

**Visual contestants shall be judged as follows:**

Repertoire/Composition	100 points		
Performance/Showmanship	100 points		
	Subtotal	200 points	divided by 2 = Total score

**Vocal contestants shall be judged as follows:**

Tone	100 points		
Intonation	100 points		
Accuracy	100 points		
Technique	100 points		
Expression	100 points		
	Subtotal	500 points	divided by 5 = Total score

## 5.0 EQUIPMENT

- 5.1 All equipment shall be consistent with the rules established for drum corps, unless specifically provided for within the Individual and Ensemble Contest Rules.
- 5.2 Any instrument or equipment may be grounded or carried during a performance.
- 5.3 Brass contestants may use mutes.

## 6.0 PENALTIES

- 6.1 A competitor violating any requirement of section 1.0 shall be disqualified and his position in the contest shall be forfeited.
- 6.2 A 1/10th of a point penalty shall be assessed for each three (3) seconds of overtime or under time for all performances.
- 6.3 A performer failing to report for competition at the stipulated time shall be penalized 1/2 of a point for each fifteen (15) minutes of lateness or part thereof, up to the conclusion of the contest. Should extreme circumstances prevent the performer from reporting on time, the I&E contest director will determine the amount of the penalty, if any, to be assessed.
- 6.4 A minimum of five (5) points in penalty will be assessed for the use of any illegal equipment or instrument.
- 6.5 A competitor violating any rule, or part of a rule, for which no specific penalty is herein provided, shall be penalized for each such violation not less than 1/10th of a point nor more than disqualification.
- 6.6 Only the I&E contest director may assess a penalty. Judges and/or tabulators must report all rule violations to the I&E contest director.
- 6.7 All penalties will be subtracted from the **FINAL** score (or averaged score of pairs of judges).
- 6.8 There will be no penalty for each piece of dropped equipment or uniform. Equipment or uniform items may be deliberately grounded without penalty.
- 6.9 Retrieval of dropped equipment or uniform items may be done only by the performer during the performance. There is no penalty for retrieval of dropped equipment or uniform items.
- 6.10 All performers and staffs will be subject to the DCI Code of Conduct, currently in effect, the day of the I&E Competition.